

# **Remote Control Manual**

## **SDG800 Series Function/Arbitrary Waveform Generator**

RC02008-E02A

# Catalogue

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# Introduction to the SCPI Language

## 1.1. About Commands & Queries

This section lists and describes the remote control commands and queries recognized by the instrument. All commands and queries can be executed in either local or remote state.

The description for each command or query, with syntax and other information, begins on a new page. The name (header) is given in both long and short form at the top of the page, and the subject is indicated as a command or query or both. Queries perform actions such as obtaining information, and are recognized by the question mark (?) following the header.

### 1.1.1. How they are listed?

The descriptions are listed in alphabetical order according to their short form.

### 1.1.2. How they are described?

In the descriptions themselves, a brief explanation of the function performed is given. This is followed by a presentation of the formal syntax, with the header given in Upper-and-Lower-Case characters and the short form derived from it in ALL UPPER-CASE characters. Where applicable, the syntax of the query is given with the format of its response.

### 1.1.3. When can they be used?

The commands and queries listed here can be used for SDGxxxx Series digital instruments.

### 1.1.4. Command Notation

The following notation is used in the commands:

< > Angular brackets enclose words that are used placeholders, of which there are two types: the header path and the data parameter of a command.

:= A colon followed by an equals sign separates a placeholder from the description of the type and range of values that may be used in a command instead of the placeholder.

{ } Braces enclose a list of choices, one of which one must be made.

[ ] Square brackets enclose optional items.

... An ellipsis indicates that the items both to its left and right may be repeated a number of times.

## 1.2. Table of Commands & Queries

Short	Long Form	Subsystem	What Command/Query does
<a href="#">*IDN</a>	*IDN	SYSTEM	Get identification from device.
<a href="#">*OPC</a>	*OPC	SYSTEM	Get or set the OPC bit (0) in the Event Status Register (ESR).
<a href="#">*CLS</a>	*CLS	SYSTEM	Clears all the status data registers.
<a href="#">*ESE</a>	*ESE	SYSTEM	set or get the Standard Event Status Enable register.
<a href="#">*ESR</a>	*ESR	SYSTEM	reads and clears the contents of the Event Status Register.
<a href="#">*RST</a>	*RST	SYSTEM	Initiates a device reset.
<a href="#">*SRE</a>	*SRE	SYSTEM	Set the Service Request Enable register.
<a href="#">*STB</a>	*STB	SYSTEM	Get the contents of the 488.1 defined status register.
<a href="#">*TST</a>	*TST	SYSTEM	Get performs an internal self-test.
<a href="#">*WAI</a>	*WAI	SYSTEM	wait to continue command
<a href="#">CHDR</a>	COMM_HEADER	SYSTEM	Set the format of Return data (Long, short, off) .
<a href="#">BSWV</a>	BASIC_WAVE	SIGNAL	Set or get basic wave parameters.
<a href="#">ARWV</a>	ARBWAVE	Data SYSTEM	Change arbitrary wave type.
<a href="#">BUZZ</a>	BUZZER	SYSTEM	Set or get buzzer State.
<a href="#">SCFG</a>	SYSTEM_CONFIG	SYSTEM	Set or get power on initializing parameter way
<a href="#">ROSC</a>	ROSCILLATOR	SIGNAL	Set or get clock source.
<a href="#">OUTP</a>	OUTPUT	SIGNAL	Set or get output state.
<a href="#">PACP</a>	CHANNEL_COPY	SIGNAL	Copy parameters from channel one to channel two, or from channel two to channel one.
<a href="#">SCSV</a>	SCREEN_SAVE	SYSTEM	Set or get screen save State.
<a href="#">SWWV</a>	SWEEP	SIGNAL	Set or get sweep wave.
<a href="#">SYNC</a>	SYNC	SIGNAL	Set or get in-phase signal.
<a href="#">BTWV</a>	BURSTWAVE	SIGNAL	Set or get burst wave parameters.
<a href="#">MDWV</a>	MODULATEWAVE	SIGNAL	Set or get modulate wave parameters.

<a href="#">NBFM</a>	NUMBER_FORMAT	SYSTEM	Set Data Format.
<a href="#">STL</a>	STORE_LIST	SIGNAL	Get the all of device wave date name.
<a href="#">VKEY</a>	VIRTUALKEY	SYSTEM	Set the virtual key.
<a href="#">DDR</a>	DDR	SYSTEM	Reads and clears the Device Dependent Register
<a href="#">CMR</a>	CMR	SYSTEM	Reads and clears the Command error Register

## 1.3.IEEE 488.2 Common Command Introduction

IEEE standard defines the common commands used for querying the basic information of the instrument or executing basic operations. These commands usually start with "\*" and the length of the keywords of the command is usually 3 characters.

### 1.3.1 IDN

<b>DESCRIPTION</b>	The *IDN? Query causes the instrument to identify itself. The response comprises manufacturer, scope model, serial number, software version and firmware version.
<b>QUERY SYNTAX</b>	*IDN?
<b>RESPONSE FORMAT</b>	*IDN, <device id>,<model>,<serial number>,<software version>,<firmware version> <device id>: ="WST" is used to identify instrument. <model>:= A model identifier less than 14 characters. <software version>:= A serial numbers about software version. <firmware version>:= two digits giving the major release level followed by a period, then one digit giving the minor release level followed by a period and a single-digit update level (xx.y.z).
<b>EXAMPLE</b>	Reads version information. *IDN? Return: *IDN WST,WaveStation 3162,120465,5.01.02.05,02-00-00-21-24(Return may differ from each version)

### 1.3.2 OPC

<b>DESCRIPTION</b>	<p>The *OPC (Operation Complete) command sets to true the OPC bit (bit 0) in the standard Event Status Register (ESR). This command has no other effect on the operation of the device because the instrument starts parsing a command or query only after it has completely processed the previous command or query. The *OPC? query always responds with the ASCII character 1 because the device only responds to the query when the previous command has been entirely executed.</p>
<b>COMMAND SYNTAX</b>	*OPC
<b>QUERY SYNTAX</b>	*OPC?
<b>RESPONSE FORMAT</b>	*OPC 1
<b>RELATED COMMANDS</b>	*WAI

### 1.3.3 CLS

<b>DESCRIPTION</b>	The *CLS command clears all the status data registers.
<b>COMMAND SYNTAX</b>	*CLS
<b>EXAMPLE</b>	<p>The following command causes all the status data registers to be cleared: *CLS</p>
<b>RELATED COMMANDS</b>	ALL_STATUS, CMR, DDR, *ESR, EXR, *STB, URR



### 1.3.4 ESE

<b>DESCRIPTION</b>	<p>The *ESE command sets the Standard Event Status Enable register (ESE). This command allows one or more events in the ESR register to be reflected in the ESB summary message bit(bit 5) of the STB register.</p> <p>The *ESE? query reads the contents of the ESE register.</p>
<b>COMMAND SYNTAX</b>	<p>*ESE &lt;value&gt; &lt;value&gt; : = 0 to 255</p>
<b>QUERY SYNTAX</b>	<p>*ESE?</p>
<b>RESPONSE FORMAT</b>	<p>*ESE &lt;value&gt;</p>
<b>EXAMPLE</b>	<p>The following instruction allows the ESB bit to be set if a user request (URQ bit 6, i.e. decimal 64) and/or a device dependent error (DDE bit 3, i.e. decimal 8) occurs. Summing these values yields the ESE register mask <math>64+8=72</math>.</p> <p>*ESE? Return: *ESE 72</p>
<b>RELATED COMMANDS</b>	<p>*ESR</p>

### 1.3.5 ESR

<b>DESCRIPTION</b>	The *ESR? query reads and clears the contents of the Event Status Register (ESR). The response represents the sum of the binary values of the register bits 0 to 7. The table below gives an overview of the ESR register structure.
<b>QUERY SYNTAX</b>	*ESR?
<b>RESPONSE FORMAT</b>	*ESR <value> <value> := 0 to 255
<b>EXAMPLE</b>	The following instruction reads and clears the contents of the ESR register: *ESR? Return: *ESR 0
<b>RELATED COMMANDS</b>	ALL_STATUS, *CLS, *ESE

### 1.3.6 RST

<b>DESCRIPTION</b>	The *RST command initiates a device reset. The *RST sets all eight traces to the GND line and recalls the default setup.
<b>COMMAND SYNTAX</b>	* RST
<b>EXAMPLE</b>	This example resets the signal generator: *RST
<b>RELATED COMMANDS</b>	*CAL, *RCL

### 1.3.7 SRE

**DESCRIPTION**

The \*SRE command sets the Service Request Enable register (SRE). This command allows the user to specify which summary message bit(s) in the STB register will generate a service request. Refer to the table on page 167 for an overview of the available summary messages.

A summary message bit is enabled by writing a '1' into the corresponding bit location. Conversely, writing a '0' into a given bit location prevents the associated event from generating a service request (SRQ). Clearing the SRE register disables SRQ interrupts.

The \*SRE? query Returns a value that, when converted to a binary number, represents the bit settings of the SRE register. Note that bit 6 (MSS) cannot be set and its Returned value is always zero.

**COMMAND SYNTAX**

\*SRE <value>  
<value> : = 0 to 255

**QUERY SYNTAX**

\*SRE?

**RESPONSE FORMAT**

\*SRE <value>

**EXAMPLE**

The following instruction allows an SRQ to be generated as soon as the MAV summary bit (bit 4, i.e. decimal 16) or the INB summary bit (bit 0, i.e. decimal 1) in the STB register, or both, are set. Summing these two values yields the SRE mask  $16+1 = 17$ .

\*SRE?

Return:

\*SRE 17

### 1.3.8 STB

<b>DESCRIPTION</b>	<p>The *STB? query reads the contents of the 488.1 defined status register (STB), and the Master Summary Status (MSS).</p> <p>The response represents the values of bits 0 to 5 and 7 of the Status Byte register and the MSS summary message.</p> <p>The response to a *STB? query is identical to the response of a serial poll except that the MSS summary message appears in bit 6 in place of the RQS message. Refer to the table on page 167 for further details of the status register structure.</p>
<b>QUERY SYNTAX</b>	*STB?
<b>RESPONSE FORMAT</b>	*STB <value> <value> : = 0 to 255
<b>EXAMPLE</b>	<p>The following reads the status byte register:</p> <p>*STB?</p> <p>Return:</p> <p>*STB 0</p>
<b>RELATED COMMANDS</b>	ALL_STATUS, *CLS, *PRE, *SRE

### 1.3.9 TST

<b>DESCRIPTION</b>	<p>The *TST? query performs an internal self-test, the response indicating whether the self-test has detected any errors. The selftest includes testing the hardware of all channels, the timebase and the trigger circuits.</p> <p>Hardware failures are identified by a unique binary code in the Returned &lt;status&gt; number. A "0" response indicates that no failures occurred.</p>
<b>QUERY SYNTAX</b>	*TST?
<b>RESPONSE FORMAT</b>	*TST <status> <status> : = 0 self-test successful
<b>EXAMPLE</b>	<p>The following causes a self-test to be performed:</p> <p>TST?</p> <p>Return(if no failure):</p> <p>*TST 0</p>
<b>RELATED COMMANDS</b>	*CAL

### 1.3.10 WAI

<b>DESCRIPTION</b>	<p>The *WAI (WAI to continue) command, required by the IEEE 488.2 standard, has no effect on the instrument, as the signal generator only starts processing a command when the previous command has been entirely executed.</p>
<b>COMMAND SYNTAX</b>	*WAI
<b>RELATED COMMANDS</b>	*OPC

### 1.3.11 DDR

**DESCRIPTION** The DDR? query reads and clears the contents of the Device Dependent or device specific error Register (DDR). In the case of a hardware failure, the DDR register specifies the origin of the failure.

**QUERY SYNTAX** DDR?

**RESPONSE FORMAT** DDR <value>  
<value> : = 0 to 65535

**EXAMPLE** DDR?  
Response message:  
DDR 0

The following table gives details:

Bit	Bit Value	Description
15...14		Reserved
13	8192	Timebase hardware failure detected
12	4096	Trigger hardware failure detected
11		Reserved
10		Reserved
9	512	Channel 2 hardware failure detected
8	256	Channel 1 hardware failure detected
7	128	External input overload condition detected
6...4		Reserved
3		Reserved
2		Reserved
1	2	Channel 2 overload condition detected
0	1	Channel 1 overload condition detected

## 1.3.12 CMR

**DESCRIPTION** The CMR? query reads and clears the contents of the CoMmand error Register (CMR) —see table next —which specifies the last syntax error type detected by the instrument.

**QUERY SYNTAX** CMR?

**RESPONSE FORMAT** CMR <value>  
<value> : = 0 to 14

**EXAMPLE** CMR?  
Response message:  
CMR 0

Value	Description
0	
1	Unrecognized command/query header
2	Invalid character
3	Invalid separator
4	missing parameter
5	Unrecognized keyword
6	String error
7	parameter cannot allowed
8	Command String Too Long
9	Query cannot allowed
10	missing Query mask
11	Invalid parameter
12	parameter syntax error
13	filename too long
14	directory not exist

## 1.4. Comm\_Header Command

<b>DESCRIPTION</b>	<p>This Command is used to change query command Return format.</p> <p>SHORT parameter is Return short format. LONG parameter is Return long format. Off is that command header and parameter unit will not Return.</p>
<b>COMMAND SYNTAX</b>	<p>Comm_HeaDeR &lt;parameter&gt; &lt;parameter&gt;:= {SHORT, LONG, OFF}</p>
<b>QUERY SYNTAX</b>	<p>Comm_HeaDeR?</p>
<b>RESPONSE FORMAT</b>	<p>SYNC &lt;parameter&gt;</p>
<b>EXAMPLE</b>	<p>Set query command format to long. CHDR LONG</p> <p>Read query command format. CHDR? Return: COMM_HEADER LONG</p>



## 1.5. Output Command

**DESCRIPTION** Enable or disable the output of the [Output] connector at the front panel corresponding to the channel.  
The query Returns ON or OFF.

**COMMAND SYNTAX** <channel>: OUTPut <parameter>  
<channel>:={C1,C2}  
<parameter >:= {a parameter from the table below}

Parameters	Value	Description
ON	---	Turn on channel
OFF	---	Turn off channel
LOAD	<load>	Value of load
PLRT	<NOR,INVT>	Value of polarity parameters

where: <load>:= {50(default unit is ohm), HZ}

**QUERY SYNTAX** <channel>: OUTPut?

**RESPONSE FORMAT** <channel>:OUTPut <load>

**EXAMPLE**

Turns on channel one.  
C1:OUTP ON

Reads channel one output state.  
C1:OUTP?  
Return:  
C1:OUTP ON,LOAD,HZ,PLRT,NOR

Set the load to 500  
C1:OUTP LOAD,50

Set the load to HiZ  
C1:OUTP LOAD,HZ

Set the polarity normal  
C1:OUTP PLRT,NOR

Set the polarity inverted  
C1:OUTP PLRT,INVT

## 1.6. Basic Wave Command

**DESCRIPTION** Set or get basic wave parameters.

**COMMAND SYNTAX** <channel>:BaSicWaVe <parameter>  
 <channel>:={C1, C2}  
 <parameter>:= {a parameter from the table below}

Parameters	Value	Description
WVTP	<type>	Type of wave
FRQ	<frequency>	Value of frequency. If wave type is Noise, you can't set this parameter.
AMP	<amplifier>	Value of amplifier. If wave type is Noise, you can't set this parameter.
OFST	<offset>	Value of offset. If wave type is Noise, you can't set this parameter.
SYM	<symmetry>	Value of symmetry. Only wave type is Ramp, you can set this parameter.
DUTY	<duty>	Value of duty cycle. Only wave type is Square and Pulse, you can set this parameter.
PHSE	<phase>	Value of phase. If wave type is Noise and Pulse, you can't set this parameter.
STDEV	<stdev>	Value of Noise wave stdev. Only wave type is Noise, you can set this parameter.
MEAN	<mean>	Value of Noise wave mean. Only wave type is Noise, you can set this parameter.
WIDTH	<width>	Value of width, Only wave type is Pulse, you can set this parameter.
RISE (WST3000)	<rise>	Value of rise, Only wave type is Pulse, you can set this parameter.
FALL (WST3000)	<fall>	Value of fall, Only wave type is Pulse, you can set this parameter.
DLY	<delay>	Value of delay, Only wave type is Pulse, you can set this parameter.
PERI	<period>	Value of period, If wave type is Noise, you can't set this parameter.
HLEV	<high level>	Value of high level, If wave type is Noise, you can't set this parameter.
LLEV	<low level>	Value of low level, If wave type is Noise, you can't set this parameter.

Note: if the command don't set basic wave type, the parameter will set parameters to current device wave type default.

where:

- <type>:= {SINE, SQUARE, RAMP, PULSE, NOISE, ARB ,DC}
- <frequency>:= { Default unit is "HZ". Minimum value is 1xe-6 HZ, maximal value depends on the version.}
- <amplifier>:= {Default unit is "V". Channel one minimum value 0.004V, Maximal is 6V. Channel two minimum value 0.004V, Maximal is 20V. }
- <offset>:= { Default unit is "V". maximal value depends on the maximal value depends on the version.}
- <duty>:= { if wave type is Square, range is from 20% to 80%.  
if wave type is pulse, range is from 0.0012% to 99.9988%}
- <symmetry> := { 0% to 100%}
- <phase>:= {0={ 0 to 360}
- <stdev>:= Maximal is 2.222V, minimum is 0.5mV.The default unit is "V".
- <mean>:= The range depends on Variance . The default unit is "V".
- <width>:= Max\_width < (Max\_duty \* 0.01) \* period and Min\_width > (Min\_duty \* 0.01) \* period.
- <rise>:= Maximal is less than width ,Minimal is 6ns.
- <fall>:= Maximal is less than width ,Minimal is 6ns.
- <delay>:= Maximal is Pulse Period, minimum value is 0.Unit is S.

**QUERY SYNTAX**            <channel>:BaSicWaVe?  
                                 <channel>:={C1, C2}

**RESPONSE FORMAT**       <channel>:BSWV<type>,<frequency>,<amplifier>,<offset>,  
                                 <duty>,<symmetry>,<phase>,<variance>,<mean>,<width>,  
                                 <rise>,<fall>,<delay>.

**EXAMPLE**                    change channel one current wave type to ramp.  
                                 C1:BSWV WVTP,RAMP

Changes current signal frequency of channel one to 2000 Hz.  
C1: BSWV FRQ, 2000HZ

set current signal amplifier of channel one.  
C1: BSWV AMP, 3V

reads channel basic wave parameters from device.  
C1:BSWV?

Return:  
C1: BSWV WVTP,SINE,FRQ,100HZ,PERI,0.01S,AMP,2V,  
OFST,0V,HLEV,1V,LLEV,-1V,PHSE,0

**RELATED COMMANDS**    ARWV, BTWV, CFG, CPL, MDWV, SWWV

## 1.7. Modulate Wave Command

**DESCRIPTION** Set or get modulated wave parameters.

**COMMAND SYNTAX** <channel>:MoDulateWaVe <parameter>  
 <channel>:={C1, C2}  
 <parameter>:= {a parameter from the table below}

Parameters	Value	Description
STATE	<state>	Turn on or off modulated wave. Note if you want set or read modulate wave other parameter you must turn on the state first.
AM, SRC	<src>	AM signal source.
AM, MDSP	<mod wave shape>	AM modulation wave. . Only AM signal source is set to INT.
AM, FRQ	<am frequency>	AM frequency. Only AM signal source is set to INT.
AM, DEPTH	<depth>	AM deep. Only AM signal source is set to INT.
DSBAM, SRC	<src>	DSBAM signal source
DSBAM, MDSP	<mod wave shape>	DSBAM modulation wave. . Only AM signal source is set to INT.
DSBAM, FRQ	<dsbam frequency>	DSBAM frequency. Only AM signal source is set to INT.
FM, SRC	<src>	FM signal source
FM, MDSP	<mod wave shape>	FM modulation wave. Only FM signal source is set to INT.
FM, FRQ	<fm frequency>	FM frequency. Only FM signal source is set to INT.
FM, DEVI	<fm frequency offset>	FM frequency offset. Only FM signal source is set to INT.
PM, SRC,	<src>	PM signal source
PM, MDSP	<mod wave shape>	PM modulation wave. Only PM signal source is set to INT.
PM, FRQ	<pm frequency>	PM frequency. Only PM signal source is set to INT.
PWM, FRQ	<pwm frequency>	PWM frequency. Only carry wave is PULSE wave.

PWM,DEVI	<pwm devi>	Duty cycle deviation. Only carry wave is Pulse Wave.
PWM,MDSP	<mod wave shape>	PWM modulation wave. Only carry wave is PULSE wave.
PWM,SRC	<src>	PWM signal source.
PM,DEVI	<pm phase offset>	PM phase offset. Only PM signal source is set to INT.
ASK,SRC	<src>	ASK signal source.
ASK,KFRQ	<ask key frequency>	ASK key frequency. Only ASK signal source is set to INT.
FSK,KFRQ	<fsk frequency>	FSK frequency. Only FSK signal source is set to INT.
FSK,HFRQ	<fsk hop frequency>	FSK jump frequency
FSK,SRC	<src>	FSK signal source
CARR,WVTP	<wave type>	Value of carrier wave type.
CARR,FRQ	<frequency>	Value of frequency.
CARR,AMP	<amplifier>	Value of amplifier.
CARR,OFST	<offset>	Value of offset.
CARR,SYM	<symmetry>	Value of symmetry.
CARR,DUTY	<duty>	Value of duty cycle. Only Square can set this parameter.
CARR,PHSE	<phase>	Value of phase.
CARR RISE	<rise>	Value of rise.
CARR FALL	<fall>	Value of fall.
CARR DLY	<delay>	Value of delay.

Note: If Carrier wave is Pulse or Noise you can't set turn on modulate wave.

If you want set AM, FM, PM, CARR and STATE the first parameter have to one of them.

where:

```

<state>:={ON,OFF}
<src>:= {INT,EXT}
<mod wave shape>:={SINE,SQUARE,TRIANGLE,
UPRAMP,DNRAMP,NOISE,ARB}
<am frequency>:= {0.002Hz to 20000Hz}
<deep>:= {0% to 120%}
<fm frequency>:= {0.002Hz to 20000Hz}
<fm frequency offset> :={0 to basic wave frequency / 2}
<pm frequency> :={ 0.002Hz to 20000Hz}
<pm phase offset>:= {000000to 20}
<pwm frequency>:= {0Hz to 4kHz }
<pwm devi>:= {depends on carry wave duty}

```

<ask key frequency>:= {0.002Hz to 20000Hz}  
 <fsk frequency>:= {0.002Hz to 50000Hz}  
 <fsk jump frequency>:= { the same witch basic wave frequency}  
 <wave type>:={SINE ,SQUARE, RAMP, ARB, PULSE }  
 <frequency>:= { Default unit is "HZ". Minimum value is 1xe-6 HZ, maximal value depends on the version.}  
 <amplifier>:={Default unit is "V". Channel one minimum value 0.004V, Maximal is 6V. Channel two minimum value 0.004V, Maximal is 20V. }  
 <offset>:={ Default unit is "V".}  
 <duty>:={ If wave type is square, range is from 20% to 80%. If wave type is pulse, range is from 0.1% to 99.9%.}  
 <symmetry>:={ 0% to 100%}  
 <rise>:={ Maximal is less than width ,Minimal is 6ns.}  
 <fall>:={ Maximal is less than width ,Minimal is 6ns.}  
 <delay>:= {default unit is S; minimum 0, maximum is value of Pulse Period}.

**QUERY SYNTAX**

<channel>:MoDulateWaVe?  
 <channel>:={C1, C2}

**RESPONSE FORMAT**

<channel>:MoDulateWaVe <parameter>  
 <parameter>:={Return all parameter of the current modulate wave parameters.}

**EXAMPLE**

**(MOD STATE IS ON, AND THE OTHER COMMAND IS VALID)**

Set channel one modulation type to AM.

C1:MDWV AM

Set modulation shape to AM, and set AM modulating wave type to sine wave.

C1:MDWV AM, MDSP, SINE

Reads channel one modulate wave parameters that STATE is ON.

C1:MDWV?

Return:

C1:MDWV

STATE,ON,AM,MDSP,SINE,SRC,INT,FRQ,100HZ,DEPTH,100,CARR,WVTP,RAMP,FRQ,1000HZ,AMP,4V,OFST,0V,SYM,50

Reads channel one modulate wave parameters that STATE is OFF.

C1:MDWV?

Return:

C1:MDWV STATE,OFF

Set channel one FM frequency to 1000HZ

C1:MDWV FM, FRQ, 1000HZ

Set the Value of channel one carrier wave shape to SINE.

C1:MDWV CARR,WVTP,SINE

Set the Value of channel one carrier wave frequency to 1000hZ.

C1:MDWV CARR,FRQ,1000HZ

**RELATED COMMANDS** ARWV, BTWV, CFG, CPL, SWWV, BSWV

## 1.8. Sweep Wave Command

**DESCRIPTION** Set or get sweep wave parameters.

**COMMAND SYNTAX** <channel>:SWEEPWaVe <parameter>  
 <channel>:={C1, C2}  
 <parameter>:= {a parameter from the table below}

Parameters	Value	Description
STATE	<state>	Turn on or off sweep wave. Note if you want set or read sweep wave other parameter you must turn on the state first.
TIME	<time>	Value of sweep time
STOP	<stop frequency>	Value of stop frequency
START	<start frequency>	Value of start frequency
TRSR	<trigger src>	Trigger source
TRMD	<trigger mode>	Value of trigger output. If TRSR is EXT, the parameter is invalid.
SWMD	<sweep mode>	Sweep way
DIR	<direction>	Sweep direction
EDGE	<edge>	Value of edge. Only TRSR is EXT, the parameter is valid.
MTRIG	<manual trigger>	Make the device once manual trigger. Only TRSR is MAN, the parameter is valid.
CARR,WVTP	<wave type>	Value of carrier wave type.
CARR,FRQ	<frequency>	Value of frequency.
CARR,AMP	<amplifier>	Value of amplifier.
CARR,OFST	<offset>	Value of offset.
CARR,SYM	<symmetry>	Value of symmetry.
CARR,DUTY	<duty>	Value of duty cycle. Only Square can set this parameter.
CARR,PHSE	<phase>	Value of phase.

Note: If Carrier wave is Pulse or Noise you can't set turn on modulate wave.  
 If you want set CARR and STATE the first parameter have to one of them.

where: <state>:= {ON|OFF}  
 <time>:= {0.001S to 500S}



<stop frequency> := { the same with basic wave frequency}  
 <start frequency> := { the same with basic wave frequency}  
 <trigger src>:= {EXT,INT,MAN}  
 <trigger mode>:= {ON,OFF}  
 <sweep mod>:= {LINE,LOG}  
 <direction>:= {UP,DOWN}  
 <edge>:= {RISE, FALL}  
 <wave type>:= {SINE ,SQUARE, RAMP, ARB}  
 <frequency>:= { Default unit is "HZ". Minimum value is 1xe-6 HZ, maximal value depends on the version.}  
 <amplifier>:= {Default unit is "V". Channel one minimum value 0.004V, Maximal is 6V. Channel two minimum value 0.004V, Maximal is 20V. }  
 <offset>:= { Default unit is "V". maximal value depends on the maximal value depends on the version.}  
 <duty>:= { 20% to 80%. }  
 <symmetry>:= { 0% to 100%}

**QUERY SYNTAX**

<channel>:SWEEPWAve?  
 <channel>:= {C1, C2}

**RESPONSE FORMAT**

<parameter>:= {Return all parameter of the current sweep wave parameters.}

**EXAMPLE**

Set channel one sweep time to 1 S.  
 C1:SWWV TIME, 1S

Set channel one sweep stop frequency to 1000hz.  
 C1: SWWV STOP, 1000HZ

Reads channel one modulate wave parameters that STATE is ON.

C2:SWWV?

Return:

C2:SWWV

STATE,ON,TIME,1S,STOP,100HZ,START,100HZ,TRSR,MAN,  
 TRMD,OFF,SWMD,LINE,DIR,UP,CARR,WVTP,SQUARE,  
 FRQ,1000HZ,AMP,4V,OFST,0V,DUTY,50

Reads channel two modulate wave parameters that STATE is OFF.

C2:SWWV?

Return:

C2:SWWV STATE,OFF

## 1.9. Burst Wave Command

**DESCRIPTION** Set or get burst wave parameters.

**COMMAND SYNTAX** <channel>:BursTWaVe <parameter>  
 <channel>:={C1, C2}  
 <parameter>:= {a parameter from the table below}

Parameters	Value	Description
STATE	<state>	Turn on or off burst wave. Note if you want set or read burst wave other parameter you must turn on the state first.
PRD	<period>	When carrier wave is NOISE wave, you can't set it. When GATE was chosen, you can't set it. And only trigger source is IN, you can set it.
STPS	<start phase>	When carrier wave is NOISE or PULSE wave, you can't set it.
GATE_NCYC	<gate ncycle>	When carrier wave is NOISE, you can't set it.
TRSR	<trigger>	When carrier wave is NOISE wave, you can't set it. When NCYC was chosen you can set it.
DLAY	<delay>	When carrier wave is NOISE wave, you can't set it. When NCYC was chosen you can't set it.
PLRT	<polarity>	When GATE was chosen you can set it. When carrier wave is NOISE, it is the only parameter.
TRMD	<trig mode>	When carrier wave is NOISE wave, you can't set it. When NCYC was chosen you can set it. When TRSR is set to EXT, you can't set it.
EDGE	<edge>	When carrier wave is NOISE wave, you can't set it. When NCYC was chosen and TRSR is set to EXT, you can set it.
TIME	<circle time>	When carrier wave is NOISE wave, you can't set it. When NCYC was chosen you can set it.
MTRIG		When TRSR's parameter be chosen to MAN, that it can be set.

CARR,WVTP	<wave type>	Value of carrier wave type.
CARR,FRQ	<frequency>	Value of frequency.
CARR,AMP	<amplifier>	Value of amplifier.
CARR,OFST	<offset>	Value of offset.
CARR,SYM	<symmetry>	Value of symmetry.
CARR,DUTY	<duty>	Value of duty cycle. Only Square can set this parameter.
CARR,PHSE	<phase>	Value of phase.
CARR,RISE	<rise>	Value of carrier wave rise edge. Only Carrier wave is Pulse, the Value is valid.
CARR,FALL	<fall>	Value of carrier wave fall edge. Only Carrier wave is Pulse, the Value is valid.
CARR,STDEV	<stdev>	Value of carrier wave stdev. Only Carrier wave is Noise ,the Value is valid.
CARR,MEAN	<mean>	Value of carrier wave mean. Only Carrier wave is Noise ,the Value is valid.
CARR,DLY	<delay>	Parameter is valid only when CARR,WVTP is PULSE.

Note: If you want set CARR and STATE the first parameter have to one of them.

where:

<state>:= {ON,OFF}  
 <period>:= { Default unit is "S" . 1us to 500s }  
 <start phase>:= {0 to 360}  
 <gate ncycle>:= {GATE,NCYC}  
 <trigger>:= {EXT,INT,MAN}  
 <delay>:= { Default unit is "S". 0s to 500s }  
 <polarity>:= {NEG,POS}  
 <trig mode >:= {RISE,FALL,OFF}  
 <edge>:= { RISE,FALL}  
 <circle time> :={ 1cycle to 50000 cycle}  
 <wave type>:={SINE ,SQUARE, RAMP,PULSE,NOISE, ARB}  
 <frequency>:= { Default unit is "HZ". Minimum value is 1xe-6 HZ, maximal value depends on the version.}  
 <amplifier>:={Default unit is "V". Channel one minimum value 0.004V, Maximal is 6V. Channel two minimum value 0.004V, Maximal is 20V. }  
 <offset>:={ Default unit is "V". the maximal value depends on the version.}  
 <duty>:={ If wave type is Square, range is from 20% to 80%  
 If wave type is pulse, range is from 0.1% to 99.9%}  
 <symmetry>:={ 0% to 100%}  
 <rise>:= {Maximal is less than width, minimum value

is 6ns.}  
 <fall>:= {Maximal is less than width, minimum value  
 is 6ns.}  
 <stdev>:={0.4mv to 666.6mv}  
 <mean>:={ the maximal value depends on the variance}  
 <delay>:= {default unit is S; minimum 0, maximum is value of  
 Pulse Period}.

**QUERY SYNTAX**

<channel>:BurstTWaVe? <parameter>  
 <channel>:={C1, C2}  
 <parameter>:={<period>.....}

**RESPONSE FORMAT**

<channel>:BurstTWaVe <type>|<state>|<period>.....

**EXAMPLE**

Set channel one burst wave period to 1S.  
 C1:BTWV PRD, 1S

Set channel one burst wave delay to 0S  
 C1:BTWV DLAY, 0S

Reads channel two burst wave parameters that STATE is  
 ON.  
 C2: BTWV?  
 Return:  
 C2:BTWV STATE,ON,PRD,0.01S,STPS,0,TRSR,INT,  
 TRMD,OFF,TIME,1,DLAY,2.4e-07S,,GATE\_NCYC,NCYC,  
 CARR,WVTP,SINE,FRQ,1000HZ,AMP,4V,OFST,0V,PHSE,0

Reads channel two modulate wave parameters that STATE is  
 OFF.  
 C2: BTWV?  
 Return:  
 C2: BTWV STATE,OFF

## 1.10. Parameter Copy Command

<b>DESCRIPTION</b>	Copy channel data.
<b>COMMAND SYNTAX</b>	<pre>PAraCoPy &lt;destinat channel&gt;, &lt;src channel&gt; &lt;destinat channel&gt;:= {C1, C2} &lt;src channel&gt;:= {C1, C2}</pre> <p>Note: the parameters C1 and C2 must be set to device together.</p>
<b>EXAMPLE</b>	<p>Copy parameters from channel one to channel two. PACP C2,C1</p>
<b>RELATED COMMANDS</b>	ARWV, BTWV, CFG, CPL, MDWV, SWWV, BSWV

## 1.11. Arbitrary Wave Command

<b>DESCRIPTION</b>	Change arbitrary wave type.
<b>COMMAND SYNTAX</b>	<p>&lt;channel&gt;:ARbWaVe {INDEX, NAME}          &lt;channel&gt;:={C1, C2}          &lt;index&gt;: 0 to 67 (see blow table what the index number mean.)          &lt;name&gt;: see blow table.</p>
<b>QUERY SYNTAX</b>	<p>&lt;channel&gt;:ARbWaVe?          &lt;channel&gt;:={C1, C2}</p>
<b>RESPONSE FORMAT</b>	<channel>:ARbWaVe <index>
<b>EXAMPLE</b>	<p>Set StarUp arbitrary wave output by index.          ARWV INDEX, 2</p> <p>Reads system current wave.          ARWV?          Return:          ARWV INDEX,2,NAME, Gauspuls</p> <p>Set Atan arbitrary wave output by name.          ARWV NAME, Cardiac</p>
<b>RELATED COMMANDS</b>	BSWV

Index	Name	Index	Name	Index	Name	Index	Name
0	StairUp	10	Sinc	20	SNR	30	Sec
1	StairDn	11	Gaussian	21	Hamming	31	Csc
2	StairUD	12	Dlorentz	22	Hanning	32	Asin
3	Trapezia	13	Haversine	23	Kaiser	33	Acos
4	ExpFall	14	Lorentz	24	Blackman	34	Atan
5	ExpRise	15	Gauspuls	25	GaussiWin	35	ACot
6	LogFall	16	Gmonopuls	26	Harris	36~59	User Store 16K Wave data
7	LogRise	17	Cardiac	27	Bartlett	60~67	User Store 512K

							Wave data
8	Sqrt	18	Quake	28	Tan		
9	X^2	19	TwoTone	29	Cot		

Note: There are two ways to set current arbitrary wave. In one command must use one way to set arbitrary wave.

## 1.12. Sync Command

**DESCRIPTION** Set signal output from backward panel in phase with forward.

**COMMAND SYNTAX** <channel>: SYNC <parameter>  
 <channel>:={C1,C2}  
 <parameter>:= {ON,OFF}

**QUERY SYNTAX** <channel>:SYNC?  
 <channel>:={C1, C2}

**RESPONSE FORMAT** <channel>:SYNC <parameter>

**EXAMPLE** Sync function on depend of channel one  
 C1:SYNC ON

Reads channel one sync state.  
 C1:SYNC?  
 Return:  
 C1:SYNC OFF\n

## 1.13. Number Format Comand

**DESCRIPTION** Set the display Number format.

**COMMAND SYNTAX** NBFM <parameter>  
<parameter>:={ a parameter from the table below.}

Parameters	Value	Description
PNT	<pnt>	Point format
SEPT	<sept>	Separator format

Where:

<pnt>:={Dot,Comma}.

<sept>:={Space,Off,On}.

**QUERY SYNTAX** NBFM?

**RESPONSE FORMAT** NBFM <parameter>

**EXAMPLE** Set Point format is able belo  
NBFM PNT, DOT

Set Separator format is ON  
NBFM SEPT, ON

Read data format  
NBFM?  
Return:  
NBFM PNT, DOT, SEPT, ON



## 1.14. Language Command

<b>DESCRIPTION</b>	Set system display language
<b>COMMAND SYNTAX</b>	LAGG <parameter> <parameter>:={EN,CH}
<b>QUERY SYNTAX</b>	LAGG?
<b>RESPONSE FORMAT</b>	LAGG <parameter>
<b>EXAMPLE</b>	Set language is English LAGG EN  Reads language format LAGG? Return: LAGG EN

## 1.15. Configuration Command

<b>DESCRIPTION</b>	Changes system load data of power on.
<b>COMMAND SYNTAX</b>	Sys_CFG<parameter> <parameter>:= {DEFAULT,LAST}
<b>QUERY SYNTAX</b>	Sys_CFG?
<b>RESPONSE FORMAT</b>	Sys_CFG <parameter>
<b>EXAMPLE</b>	Set system load data of power on to last time data. SCFG LAST

## 1.16. Buzzer Command

<b>DESCRIPTION</b>	Turns on or off buzzer.
<b>COMMAND SYNTAX</b>	BUZZer <parameter> <parameter>:= {ON,OFF}
<b>QUERY SYNTAX</b>	BUZZer?
<b>RESPONSE FORMAT</b>	BUZZer <parameter>
<b>EXAMPLE</b>	Turns on buzzer. BUZZ ON

## 1.17. Screen Save Command

<b>DESCRIPTION</b>	Turns on or off Screen Save.
<b>COMMAND SYNTAX</b>	Sscreen_SaVe <parameter> <parameter>:= {OFF,1,5,15,30,60,120,300, Unit is minute}
<b>QUERY SYNTAX</b>	Sscreen_SaVe?
<b>RESPONSE FORMAT</b>	Sscreen_SaVe <parameter>
<b>EXAMPLE</b>	Set screen save time 5 minutes. SCSV 5  Read the current screen save time Sscreen_SaVe? Return: SCSV 5

## 1.18. Clock Source Command

<b>DESCRIPTION</b>	Set or get signal oscillator resource.
<b>COMMAND SYNTAX</b>	ROSCillator <parameter> <parameter>:= {INT, EXT }
<b>QUERY SYNTAX</b>	ROSCillator?
<b>RESPONSE FORMAT</b>	ROSC <parameter>
<b>EXAMPLE</b>	Uses system clock source. ROSC INT SCSV 5

## 1.19. Store list command

### DESCRIPTION

This command used to read the device wave data name if the store unit is empty, the command will Return "EMPTY" string.

Note: M50~ M59 is user defined memory. The name will Return what you defined. is you not defined arbitrary name will turn "EMPTY".

### QUERY SYNTAX

SToreList?

### RESPONSE FORMAT

STL M0, StairUp, M1, StairDn, M2, StairUD, M3, Trapezia, M4, ExpFall, M5, ExpRise, M6, LogFall, M7, LogRise, M8, Sqrt, M9, X^2, M10, Sinc, M11, Gaussian, M12, Dlorentz, M13, Haversine, M14, Lorentz, M15, Gauspuls, M16, Gmonopuls, M17, Cardiac, M18, Quake, M19, TwoTone, M20, SNR, M21, Hamming, M22, Hanning, M23, Kaiser, M24, Blackman, M25, GaussiWin, M26, Harris, M27, Bartlett, M28, Tan, M29, Cot, M30, Sec, M31, Csc, M32, Asin, M33, Acos, M34, Atan, M35, ACot, M36, EMPTY, M37, EMPTY, M38, EMPTY, M39, EMPTY, M40, EMPTY, M41, EMPTY, M42, EMPTY, M43, EMPTY, M44, AS EMPTY IN, M45, EMPTY, M46, EMPTY, M47, EMPTY, M48, EMPTY, M49, EMPTY, M50, EMPTY, M51, EMPTY, M52, EMPTY, M53, EMPTY, M54, EMPTY, M55, EMPTY, M56, EMPTY, M57, EMPTY, M58, EMPTY, M59, EMPTY, M60, EMPTY, M61, EMPTY, M62, EMPTY, M63, EMPTY, M64, EMPTY, M65, EMPTY, M66, EMPTY, M67, EMPTY

### EXAMPLE

Read device memory saved arbitrary data.

STL?

Return:

STL M0, StairUp, M1, StairDn, M2, StairUD, M3, Trapezia, M4, ExpFall, M5, ExpRise, M6, LogFall, M7, LogRise, M8, Sqrt, M9, X^2, M10, Sinc, M11, Gaussian, M12, Dlorentz, M13, Haversine, M14, Lorentz, M15, Gauspuls, M16, Gmonopuls, M17, Cardiac, M18, Quake, M19, TwoTone, M20, SNR, M21, Hamming, M22, Hanning, M23, Kaiser, M24, Blackman, M25, GaussiWin, M26, Harris, M27, Bartlett, M28, Tan, M29, Cot, M30, Sec, M31, Csc, M32, Asin, M33, Acos, M34, Atan, M35, ACot, M36, EMPTY, M37, DSFDSFDWAVE2DFSDFWSD, M38, HJRGFKSGKUWAVE3, M39, SDASIN, M40, LOGRISE, M41, STAIRUP, M42, SDEXPFALL, M43, ACOT, M44, ASIN, M45, SDSTAIRDN, M46, STAIRUD, M47, ASTRAPEZIA, M48,

EXPRISE, M49, ASDLOGFALL, M50, LORENTZ, M51, GAUSPULS, M52, GMONOPULS, M53, CARDIAC, M54, QUAKE, M55, TWOTONE, M56, SNR, M57, HAMMING, M58, WAVE7, M59, WAVE12, M60, WAVE11, M61, WAVE10, M62, WAVE9, M63, WAVE8, M64, EMPTY, M65, EMPTY, M66, EMPTY, M67, EMPTY

## 1.20. Virtual key command

**DESCRIPTION** The Command is to send key word to device.

**COMMAND SYNTAX** VirtualKEY VALUE,<value>,STATE,<sate>  
 <value>:= {a parameter from the table below. }  
 <state>:=<0,1>(The “1” is effective to virtual value, and the “0” is useless )

**EXAMPLE** VKEY VALUE,15,STATE,1

VKEY VALUE,KB\_SWEEP,STATE,1

KB_FUNC1	28	KB_NUMBER_4	52
KB_FUNC2	23	KB_NUMBER_5	53
KB_FUNC3	18	KB_NUMBER_6	54
KB_FUNC4	13	KB_NUMBER_7	55
KB_FUNC5	8	KB_NUMBER_8	56
KB_FUNC6	3	KB_NUMBER_9	57
KB_MOD	15	KB_POINT	46
KB_SWEEP	16	KB_NEGATIVE	43
KB_BURST	17	KB_LEFT	44
KB_WAVES	4	KB_RIGHT	40
KB_UTILITY	11	KB_OUTPUT1	153
KB_PARAMETER	5	KB_OUTPUT2	152
KB_NUMBER_0	48	KB_KNOB_RIGHT	175
KB_NUMBER_1	49	KB_KNOB_LEFT	177
KB_NUMBER_2	50	KB_KNOB_DOWN	176
KB_NUMBER_3	51	KB_HELP	12
		KB_CHANNEL	33

## 1.21. Index

\*IDN

\*OPC

\*CLS

\*ESE

\*ESR

\*RST

\*SRE

\*STB

\*TST

\*WAI

DDR

CMR

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ARWV ARBWAVE

### B

BSWV BASIC\_WAVE

BTWV BURSTWAVE

BUZZ BUZZER

### C

CHDR COMM\_HEADER

### I

IVNT INVERT

### L

LAGG LANGUAGE

### M

MDWV MODULATEWAVE

### N

NBFM NUMBER\_FORMAT

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OUTP OUTPUT

### P

PACP PARACOPY

### R

ROSC ROSCILLATOR

### S

SCFG SYSTEM\_CONFIG

SCSV SCREEN\_SAVE

SWWV SWEEP\_WAVE

SYNC SYNC

STL STORELIST

### V

VKEY VIRTUALKEY